

## Key Terms

**Central System.** Also referred to as **Video Lottery Central Computer System** and **Central Communication System.** *Central Communication System* is defined in RIGL, Section 42-61.2-1(2) to mean *a system approved by the lottery division, linking all video-lottery machines at a licensee location to provide auditing program information and any other information determined by the lottery. In addition, the central communications system must provide all computer hardware and related software necessary for the establishment and implementation of a comprehensive system as required by the division.*

**Central Computer System Provider (CCSP).** The person with whom the Lottery Division has contracted for the purpose of providing and maintaining a central communication system and the related facilities management services with respect to and servicing the Video Lottery Terminals (per RI Lottery Rules and Regulations).

**Efficiency.** Efficiency is the measure of how a machine performs compared to other machines. The definition is outlined in the current video lottery terminal technology provider license agreement contract and is *each vendor's net terminal income percentage in relation to their percentage of the total terminals installed at the facilities, in areas designated by the Executive Director, which is calculated by taking the percentage of net terminal income and dividing it by that vendor's percentage of terminals.*

**Instant Ticket** also known as **scratch ticket** is a lottery ticket on which a player scratches latex coating from one or more play areas to determine if he or she has won, as indicated by the symbols and words that are revealed. (As defined by North American Association of State and Provincial Lotteries).

**Online Lottery System** also referred to as **on-line gaming system.** The system that runs the lottery division's traditional games. It processes wagers for all online games.

**NTI. Net Terminal Income,** in relation to a Video Lottery Terminal, refers to the total of all currency placed into a Video Lottery Terminal less credits redeemed for cash by players. It is defined in RIGL, Section 42-61.2-1(11).

**Premium Machines** also known as **premium games** or **premium video lottery terminals.** Facilities pay a royalty to have these games as they generate revenues significantly higher than the average machine.

**Sports Betting or Sports Wagering.** Not part of contract. Defined in RIGL, Section 42-61.2-1(20) to mean *the business of accepting wagers on sporting events or a combination of sporting events, or on the individual performance statistics of athletes in a sporting event or combination of sporting events, by any system or method of wagering. The term includes, but is not limited to, exchange wagering, parlays, over-under, moneyline, pools, and straight bets, and the term includes the placement of such bets and wagers.*

**Technology Provider** also referred to as **video lottery terminal technology provider** is defined in RIGL, Section 42-61.2-1(26) to mean *any individual, partnership, corporation, or association that designs, manufactures, installs, maintains, distributes, or supplies video-lottery machines or associated equipment for the sale or use in this state.*

**Traditional Lottery Products.** Games run by the Lottery outside of the Casino; includes monitor games such as Keno and Bingo, state and multi-state games such as Numbers, Powerball, and Mega Millions, and instant tickets.

**Video-Lottery Games** are lottery games played on video-lottery terminals controlled by the Lottery Division. Defined in RIGL, Section 42-61.2-1(30).

**VLT. Video Lottery Terminal** is any free-standing electronic computerized device connected to a central gaming system used to play video lottery games authorized by the Lottery. Defined in RIGL, Section 42-61.2-1(31) as *any electronic computerized video game machine that, upon the insertion of cash or any other representation of value that has been approved by the division of lotteries, is available to play a video game authorized by the lottery division, and that uses a video display and microprocessors in which, by chance, the player may receive free games or credits that can be redeemed for cash. The term does not include a machine that directly dispenses coins, cash, or tokens.*